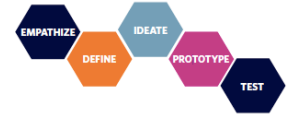


HUMAN-CENTRED DESIGN THINKING ACTIVITY

<p>1. Interview Notes (Empathy) (2 x 4 mins.)</p>	<p>2. Detailed Interviews (Empathy) (2 x 3 mins.)</p>
<p>3. Defining the Issue (Define) (3 mins.)</p> <p>Goals and Wishes</p> <p>Insights</p>	<p>8. Design Charrette (Test) / Reflection</p>



HUMAN-CENTRED DESIGN THINKING ACTIVITY

4. Sketch 5 Ideas (Ideate)					(10 mins.)
5. Gain Feedback from Your Partners (Ideate)					(2 x 5 mins.)
6. Redesign Your Idea Based on Feedback (Ideate / Prototype)			(5 mins.)	7. Sketch Your Group's Idea (Ideate / Prototype)	